



Star Wars Quest

May the force be with you



Your Goal - Prove yourselves as worthy jedi, by navigating to as many different forest locations, taking on the Star Wars Activities and bringing peace upon the galaxy.

Rules - In tackling the quest you need to be aware of the rules which must be followed:

- ★ You have 2 hours to visit as many locations (marked on your map) as possible.
- ★ Visiting locations and challenges along the way earns you points. (points information below)
- ★ The team with the highest number of points will be the winners of the Star Wars Quest.
- ★ Teams who are later than 2 hours will be penalised, 10 points per minute (or part thereof) they are late.¹
- ★ Teams must stay together, with team members being within 50 metres of each other at all times.
- ★ Everyone must ride safely! That means giving way to walkers and following designated MTB trail direction. Do not enter from the wrong direction.
- ★ You will need to carry a timing dongle (Sportident electronic finger) to collect points at the various locations.
- ★ No riding on Waipa State Mill Road - please use the 'Very Safe Trail' next to the road (You may cross the road where necessary)
- ★ Teams must travel with their bikes, although they may leave their bikes if they wish for any short sections of off track travel they come across. Be aware that leaving bikes may risk them being moved by roving Sith Lords, who will be in the forest looking for opportunities to use their dark side.



'Points' - There are two ways to earn points in this adventure quest challenge:

- 1) By visiting **Checkpoints (CPs)**. Each CP will earn the team either **20, 30 or 40 points**, and there are 29 checkpoints in total. Checkpoints are marked on the map from 120 - 148. Each checkpoint will have a red and white board attached to a feature. Punch the 'dongle' on the receiver, see the light flash at each checkpoint.
- 2) By completing **Star Wars Mystery Activities**. There are 5 activities. These are marked on the map using the letters "SW 1/2/3/4/5". When arriving at each activity there will be a set of instructions which will explain what is required.

Please note: Incorrect mystery activity answers will result in a loss in points - chose wisely and use the force. (Use of cellphones prohibited - for emergency use only!)

Scoring

Regular CPs:

120-129 = 20 points

130-139 = 30 points

140-148 = 40 points

Mystery Activities:

SW1-SW5 = correct answers = 50 points
(Incorrect answer lose -20 points)

10 point penalty per minute late

¹For any emergencies call Rob Griffiths 027 473 2022, or in the event of major injury dial 111.